

ULTIMATE TEXAS HOLD'EM

Ultimate Texas Hold'em features head-to-head play against the dealer and an optional bonus bet.

Players and the dealer each receive two cards.

They combine them with five community cards to make their best five-card hand.

If players bet pre-flop, they may risk 3 times or four times their Ante.

If players bet on the flop, they may bet 2 times their Ante. And if they wait until the river — when all the community cards are out — they may only bet 1 times their Ante.

Ultimate Texas Hold'em features an optional bet, the Trips Bonus.

Players win the Trips Bonus if their final five-card hand is three of a kind or higher.

Odds printed on layout.

HOW TO PLAY:

1. To begin the game, players must make equal bets on the Ante and Blind. They may also make a Trips bet.
2. Five community cards are spread out face down on the middle of the table.
3. The dealer gives each player and himself a set of two starting cards, from left to right.
4. Players now have a choice: Check (do nothing) or make a Play bet of 3 times or four times their Ante.
5. The dealers then reveals the first three community cards.
6. Players that have not yet made a Play bet have choice: Check or make a Play bet of 2 times their Ante.
7. The dealer then reveals the final two community cards (the turn and the river).
8. Players that have not yet made a Play bet have choice: Fold or make a Play bet 1 times their Ante.
9. The dealer reveals their two hole cards and announces his five-card hand.
10. The dealer needs a pair to qualify. (When a dealer doesn't qualify, it's not an automatic win for the player).

When the dealer qualifies:

Working from right to left, the dealer combines each player's hole cards with the community cards to make the best five-card hand.

- If the player's hand beats the dealer's, the Play and Ante bets win even money.
- If the player's hand loses to the dealer, the Play, Ante and Blinds bets lose.
- When the hands tie, the Play, Ante and Blind bets push.
- The Blind bet wins when the player wins with a straight or higher. (See layout for odds).
- If the player wins with less than a straight the Blind pushes.
- The Trips bet wins if the player has three of a kind or better. (See layout for odds).

When the dealer doesn't qualify:

- The dealer, working right to left, refunds each player's Ante bet before looking at any of the player's hands.
- Then, again working right to left, resolves the action normally as stated above.

If the player has three of a kind or better, the Trips bet always wins — even if the player folds.

**Table aggregate is \$30,000. Machine malfunctions void all hands.
No side betting allowed. Management decisions are final.**

